

LOJE V'DAN BACKSTORY

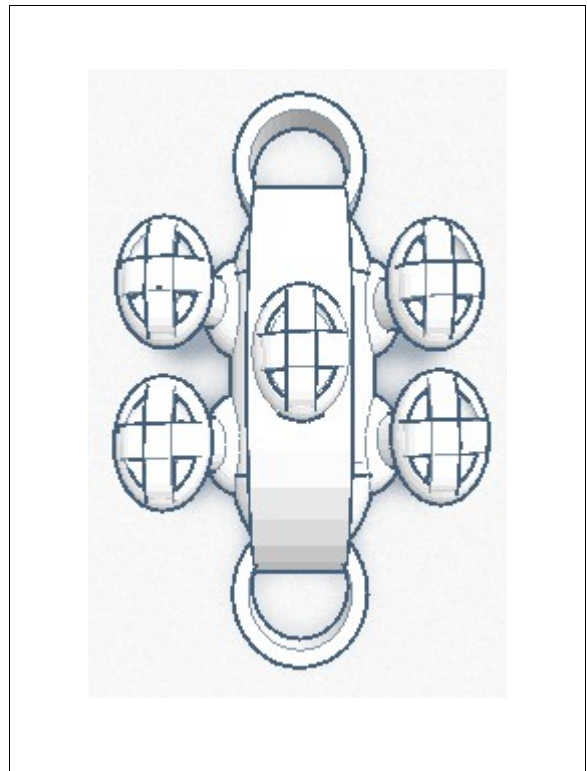
Loje is a low ranking Kerkak warrior on an observational cruiser. Her role is more of a guard than a warrior. She is a true believer of the Kerkag's philosophy and will fill her post faithfully and to the best of her ability.

The Kerkag are calculating and cold by human standards. They are also, as a species, constantly preoccupied with death and how to avoid it. They seek out those with greater technology or resources than they possess and enter into diplomatic relations in order to attempt to sum up their strength. If they are stronger, they will simply take what they want. If they are weaker, they will continue diplomatic relations until it is no longer beneficial for them.

Physically, Loje shares all the Kerkag traits: dull sense of touch, acute vision (especially in low light), toxin susceptibility, and some natural cranial plating. They are humans with ridges essentially. Loje is about verge sized for a Kerkag (1.67 m and 69 kg) though there is a great disparity in Kerkag size and strength. So, an average is a bit misleading.

Mentally, Loje is like a processor, cold and not particularly creative. She is fairly rigid in this capacity and will likely rely on rote knowledge for dealing with novel problems.

Psychologically, she's a piece of work. She is a bundle of nerves underneath a controlled exterior. She is vein and completely devoted to the empire. She would take pride in following and knowing all the rules, if she cared what others thought. She has no desire to know others' interpersonal situation, only what they have to offer the empire. She has no compassion.



NAME		Loje V'Dan		CONTINUUM				PORTRAIT			SYNOPSIS									
SPECIES		Kerkag		NARRATIVE ENGINE																
GENDER		Female		OCCUPATION		Warrior-Guard														
AGE		Adult		WORLD OF ORIGIN		Kerkag Home-world														
HEIGHT		1.67 m (5'6")		ALLIEGANCE		Kerkag Empire														
WEIGHT		69 kg (152 lb)		PHILOSOPHY		Immortality through strength														
SCORE		STR	DEX	BUL	AGI	END	REA	PER	WIL	CRE	CHA									
		3	4	3	2	6	6	3	5	2	2									
POW		FOR		MAS		CRD		ACT		SPD		APT								
STR+BUL/2		3	POW+BUL/2		3	POW+BUL		6	DEX+PER/2		3	AGI+PER/2		2	POW+AGI		5	REA+1/3CRE		6
SKILLS												PERSONALITY								
TRUNK	R	S	TRUNK	R	S	BRANCH	R	S	BRANCH	R	S	OPENNESS	7							
AEROBICS			MELEE	1	4	ALERTNESS	4	11				CONTENTIOUSNESS	10							
ARCHERY			PERFORMANCE			BRAWL	5	9				EXTRAVERSION	5							
ARTS			PRESENCE	3	8	MW: ZEMECEP	5	9				AGREEABLENESS	1							
ATHLETICS	2	4	SCIENCES			FA: RIFLE	3	8				NEUROTICISM	10							
DETECT	4	7	STUDIES			STEALTH	4	8				INJURIES								
DOMESTICS			SURVIVAL			COURAGE	1	9				PHYSICAL	MENTAL							
FIREARMS	2	5	TECHNICAL			CONTROL	4	12												
INTUITION			THROWING			SAVVY	1	8												
LANGUAGE			WORDPLAY																	
LARCENY																				
MATHEMATICS																				
MEDICINE																				
TRAITS/TRICKS						EQUIPMENT														
ABILITY		EFFECT				WEAPON		ATT	DEF	DAM	HFT	RNG	SPECIAL EFFECTS							
DULL TOUCH 1		-1 WHEN MAKING TOUCH BASED PER TESTS				ZEMECEP		9	9	9	5		PEN 6							
NTVISION 3						RAIL RIFLE		8	8	14	6	10	PEN 8 RLD 3							
TOXIN SUS 1		-1 V TOXINS																		
FLEET 1		+1 TO SPD TESTS																		
ACUTE VIS 1		+1 TO SIGHT BASED PER Tests																		
						ARMOR		PROT	COV	PEN	SPECIAL EFFECTS									
						NATURAL		3	9-10											
						ENVIRO		6	SEALED		IMPEN 6									
						TOOLS		SPECIAL EFFECTS												
NOTES												CURRENCY								