THE BHULGAR DISCRIPTION

Petty braggarts and lying thieves would be an accurate way of describing the best of this lot. They aren't, however, without reason to crow. The Bhulgar are highly advanced and the dullest of them rival humanities great minds. Their long dead primitive ancestry lived on what would be considered a forest floor, beneath the sun's rays. Hence, their big saucer-like eyes and pale blotchy green-yellow skin is intolerant of what humans would consider a nice day. Scuttling about on four legs, they are small and weak and lack any sort of stamina for much aside for pushing buttons. What they lack in stamina, they make up for in willful nastiness.

They are disorganized as a species, but can get it together enough to cooperate for a mutually beneficial effort. The Bhulgar won't even feign diplomacy with other species. They aren't xenophobic, they just have no interest in cooperation with other species. They are more likely to shoot impulsively and sift through their enemy's ashes. If a neutral party tries to contact them, they will likely encounter the same frosty reception as an open enemy. Only, they will be left adrift in the void, unsifted.

And, to top it off, they aren't even likeable to each other. Internally, they've developed a tolerance for their own kind that falls just short of hostile. They aren't forgiving about others' short comings. Nor do they have much care for their brother's life. They are entirely selfish and love to showboat and aggrandize themselves. All in all, wholly unpleasant and, wouldn't you know it, powerful.

SPECIES:	Bhulgar		
EA:	Terrestrial		
HT:	11 Celsius		
HA:	Earth-like		
DIET:	Omnivore		
COMM:	Vocal		
TL:	10		
	ATTRIBUTES		
ATT	AVG	MIN	MAX
STR	2	1	3
DEX	2	1	2
BUL	2	1	6
AGI	2	1	3
END	1	0	1
REA	6	4	8
PER	3	2	6
WIL	6	3	8
CRE	8	6	9
CHA	2	1	3
SPECIAL ABILITIES			

Rhulgar

SDECIES.

OCEAN: +5, -3, +2, -9, -2
Disease Resistance 1 1
Daylight Sensitivity2
Night Vision
Multiple Legs (4)