

## **KANGKANG WANG BACKSTORY**

Kangkang is a hisghstrung capable child of 6. Everything in his life is regimented and organized, per his design. He moves very quickly and efficiently without any wasted effort. He prefers intellectual endeavors despite his physical gifts. He views the health of his body as a way of fueling his mind. While capable in this regard, his true natural gift is his ability to accurately move through a complex physical environment, street running or parkour. He does enjoy the precision and planning involved in such runs, but the frivolity bothers him and he feels guilty for enjoying it.

Physically, Kangkang is well within the world-wide average. He's 110 cm tall and 20kg in weight. He is truly remarkable in his body control and ability to sense the world around him. He is young and unpracticed, but he definitely has the aptitude to be a world class street runner.

Mentally, he is competent, but not exceptional. He hates being merely competent and makes up for it by outworking everyone around him.

Psychologically, Kangkang is a very intense kid. He prefers his own company and is often in his head, planning. Any wasted time is viewed as a blemish and he punishes himself for it. He is caring and kind, but very self involved and is prone to outbursts when his plans are interrupted by others.

NAME		Kangkang Wang		CONTINUUM				PORTRAIT		SYNOPSIS			
SPECIES		Human		NARRATIVE ENGINE									
GENDER		Male		OCCUPATION		Being a Kid							
AGE		6		WORLD OF ORIGIN		Earth, China, Yunnan, Kungming							
HEIGHT		1.1 m (4'3")		ALLIEGANCE		-							
WEIGHT		20kg (44lbs)		PHILOSOPHY		-							
SCORE		STR	DEX	BUL	AGI	END	REA	PER	WIL	CRE	CHA		
		1	4	1	5	2	4	5	4	3	4		
POW		FOR		MAS		CRD		ACT		SPD		APT	
STR+BUL/2	1	POW+BUL/2	1	POW+BUL	2	DEX+PER/2	4	AGI+PER/2	5	POW+AGI	6	REA+1/3CRE	5
SKILLS										PERSONALITY			
TRUNK	R	S	TRUNK	R	S	BRANCH	R	S	BRANCH	R	S	OPENNESS	4
AEROBICS	2	4	MELEE									CONTIENTIOUSNESS	10
ARCHERY			PERFORMANCE	3	7							EXTRAVERSION	3
ARTS	3	7	PRESENCE	1	5							AGREEABLENESS	6
ATHLETICS	4	9	SCIENCES	3	7							NEUROTICISM	8
DETECT	2	7	STUDIES	2	6							INJURIES	
DOMESTICS	3	7	SURVIVAL									PHYSICAL	MENTAL
FIREARMS			TECHNICAL	1	5								
INTUITION	1	6	THROWING										
LANGUAGE	3	7	WORDPLAY	2	6								
LARCENY	3	7											
MATHEMATICS	3	7											
MEDICINE													
TRAITS/TRICKS						EQUIPMENT							
ABILITY		EFFECT				WEAPON	ATT	DEF	DAM	HFT	RNG	SPECIAL EFFECTS	
						ARMOR	PROT	COV	PEN	SPECIAL EFFECTS			
						TOOLS	SPECIAL EFFECTS						
NOTES										CURRENCY			
Not Religious, Literate, Kid													