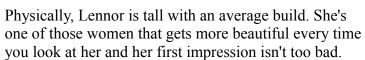
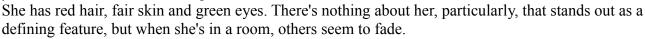
## LENNOR BOTOS BACKSTORY

There's just something about her. There are prettier women, even within her own caravan. Everyone agrees, there is just something about Lennor. Lennor laughs easily and often. However, she is deeply worried about her and her caravan's security. The world is not safe, the old gods seem to be closer than they used to be. As such she uses her abilities to keep everyone and herself informed about the old stories in a light hearted and entertaining way. Her interpretations are always the best. She often plays many characters using different languages. Sometimes she sings, sometimes she dances, sometimes she just talks. Always, it is entertaining and always she uses fine bolts of rare cloth to augment her tale. It's amazing what can be done by a master story teller with one bolt of cloth and a good yarn.





She is a capable diplomat and has an uncanny ability to remember minutia. Her attitude is warm and her concern is genuine. If there is a flaw in her presentation, it would be, when pressed, an almost desperate need for her caravan's safety. She does not like violence and will seek other means of conflict resolution. She is often put into decision making situations even though she knows very little of tactics and arms. She uses parables and story telling to diplomatically seduce would be aggressors and, usually, the conflict is resolved peacefully. Sometimes, the would be aggressors are so moved that her caravan picks up other newly minted wanderers.



NAME	Lennor Botos					CONTINUUM							PORTRAIT SYNOPSIS					
SPECIES	Human NARRATIV						VE	E	NGINE									
GENDER						Bar	d, No	mad	1									
AGE		24				OF ORIGIN			Earth Variant			1						
HEIGHT	1 77	m (5'		ALLIEGANCE				Luminous Goddess				-						
			-						Lummous Goddess			-						
WEIGHT	68 kg (150 lbs) PHILOSOPHY																	
	ST	R	DEX		BUL		AG		END		REA	PER		WIL		CRE		СНА
SCORE	2		4		4		4		2		3	3		3		4		6
POW			FOR			MAS	S		CRD		AC	Γ		SPI	D		AP	Γ
STR+BUL/2	3	POW	+BUL/2 3	]	POW+	BUL	7	DEX+P	ER/2	3	AGI+PER/2	3	PC	)W+AGI	,	7 REA	A+1/3CRI	E 4
SKILLS PERSONALITY											7							
TRUNK	R	s	TRUNK		R	s	BR	ANCH	R	s	BRANCH	R	s		OPEN	NESS		4
AEROBICS	1	3	MELEE		1	4	DIPL	OMACY	1	11	SWIM	1	6	CON	TIENT	IOUSNES	5	3
ARCHERY			PERFORMA	NCE	3	9	TRADE		4	10	LORE	2	8	EXTRAVERSION			6	
ARTS			PRESENC	E	3	6	SEASPEAK		2	8			1	AGREEABLENESS		8		
ATHLETICS	1	5	SCIENCE	s			HILL SPEAK		2	8				NEUROTICICSM		8		
DETECT	2	5	STUDIES		3	6	PLAINSPEAK		3	9				INJURIES				
DOMESTICS	2	5	SURVIVA	L			FORESTSPEAK		1	7				PH	YSICA	L	M EN	TAL
FIREARMS			TECHNICA	L			ALERTNESS		3	8								
INTUITION			THROWIN	G			DA	NCE	3	12				1				
LANGUAGE	3	6	WORDPLA	Y	4	10	s	ING	3	12								
LARCENY	2	5					A	ACT	4	13								
MATHEMATICS							F	RUN	1	6								
MEDICINE							CI	LIMB	1	6								
		T	RAITS/T	RIC	CKS							10	QUI	PMEN	T			
ABILITY				EFF	ECT					WE	APON ATT	DEF	DAM	HFT	RNG	SPE	CIAL EFF	ECTS
ACUTE TOUCH			+1 PI	R WI	тн то	UCH												
INNOVATIVE	+1/2 CRE TO EXPAND TO REA TESTS FOR INNOCATION																	
DEEP SLEEP 2			-2 TO ALI	RT T	ESTS T	O WAI	KE .											
EIDITIC MEM			-d10 TO MEN	ORY	BASED	REAT	TESTS											
											ARMOR	PRO	Т	cov	PEN	SPE	CIAL EFF	ECTS
												-						
									_									
											TOOLS			CD.	ECIAI	ппппсто		
										TOOLS			SPECIAL EFFECTS					
												+						
												+						
												+						
												+						
							NOT	ES									CURRENC	CY