

BRENT LEWIS BACKSTORY

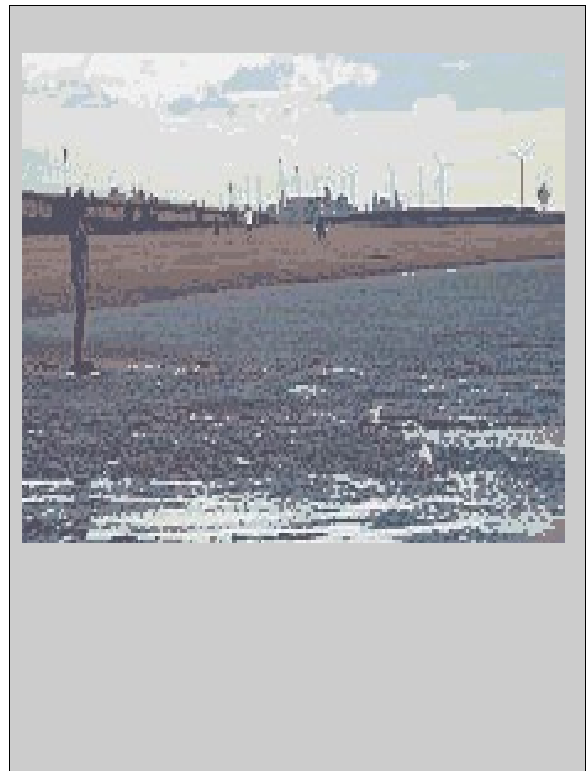
"Baby" Brent Lewis is a well loved little geek. He is the butt of most of the jokes in his group of friends, but they really respect his perspective and input and he gives as good as he gets. He's well educated and confident in his abilities. Above all, he's a good listener and eager to hear all sides.

Brent is an electrical engineer and a very good one. He could move out of Crosby, but why? The pub he knows is there, the people he knows are there. He's a happy guy. He's content. His abilities include the ability to swim remarkably fast, remembering details, being able to sense others motives, react quickly and enhance energy from any source.

Physically, he's a little guy (1.67 m and 59 kg). He has light brown hair and brown, kind eyes with the slightest laugh line wrinkles visible on his young face. He has spent some time in the gym and is a strong, tough little dude. Oddly, for some one that works with his hands, his a bit of a butterfingers, but he doesn't let it get him down. He's amazing at what he does.

Psychologically he's the model of tolerance and acceptance. Also, he's very likeable and automatically increases the quality of any engagement. The only flaw might be is that he's a little disheveled, both in his organization and thought process.

Mentally he is very astute and able. He is very creative and often will find clever solutions that are more efficient than the currant convention.



NAME	Brent Lewis		CONTINUUM				PORTRAIT		SYNOPSIS				
SPECIES	Human (Super)		NARRATIVE ENGINE										
GENDER	Male		OCCUPATION		Electrical Engineer								
AGE	33		WORLD OF ORIGIN		Earth, UK, Crosby								
HEIGHT	1.67 m 5'4"		ALLIEGANCE										
WEIGHT	59 kg (131lbs)		PHILOSOPHY		It is all good								
SCORE	STR	DEX	BUL	AGI	END	REA	PER	WIL	CRE	CHA			
	4	2	2	3	3	4	2	4	5	5			
POW	FOR		MAS		CRD		ACT		SPD		APT		
STR+BUL/2	3	POW+BUL/2	4	POW+BUL	5	DEX+PER/2	2	AGI+PER/2	2	POW+AGI	6	REA+1/3CRE	5
SKILLS						PERSONALITY							
TRUNK	R	S	TRUNK	R	S	BRANCH	R	S	BRANCH	R	S	OPENNESS	10
AEROBICS			MELEE			ALERTNESS	3	9	OP E ENG TOOL	4	13	CONTIENTIOUSNESS	3
ARCHERY			PERFORMANCE			SAVVY	4	10	ROMANCE	2	11	EXTRAVERSION	7
ARTS			PRESENCE	3	7	TRADE: ENG.	5	12	E. ENGINEER	4	13	AGREEABLENESS	8
ATHLETICS	1	4	SCIENCES	4	8	ADVANCE MATH	3	12	M. ENGINEER	3	12	NEUROTICISM	1
DETECT	4	6	STUDIES	4	8	CONFIDENCE	1	8	RUN	2	6	INJURIES	
DOMESTICS	3	7	SURVIVAL			COURAGE	1	8	LIFT	2	6	PHYSICAL	M ENTAL
FIREARMS			TECHNICAL	5	9	CONTROL	6	13	INSULT	3	12		
INTUITION	1	6	THROWING			STUDY: ENG.	3	11					
LANGUAGE			WORDPLAY	4	9	STUDY CHEM	3	11					
LARCENY						STUDY PHY	2	10					
MATHEMATICS	5	9				OP COMP	4	13					
MEDICINE						DIPLOMACY	3	13					
TRAITS/TRICKS						EQUIPMENT							
ABILITY	EFFECT					WEAPON	ATT	DEF	DAM	HFT	RNG	SPECIAL EFFECTS	
AMPHIBEIOUS	DOES NOT SUFFER MOVEMENT PENALTIES IN WATER												
TOUGH	+1 TO FOR												
EIDITIC MEM.	-d10 TO DV TO REA MEMORY TESTS												
ALERT	+2 TO ACT FOR INI												
ENHANCE E	AUGMENT ANY ENERGY d10												
EMPATHY	-d10 TO SAVVY DV IN SOCAIL SITUATIONS					ARMOR	PROT	COV	PEN	SPECIAL EFFECTS			
FOCUS: OP CO	+1 DIE WILE OPERATING COMPUTERS												
FOCUS: ENG. T	+1 DIE WHILE OPERATING ENGINEERING TOOLS												
						TOOLS	SPECIAL EFFECTS						
NOTES											CURRENCY		